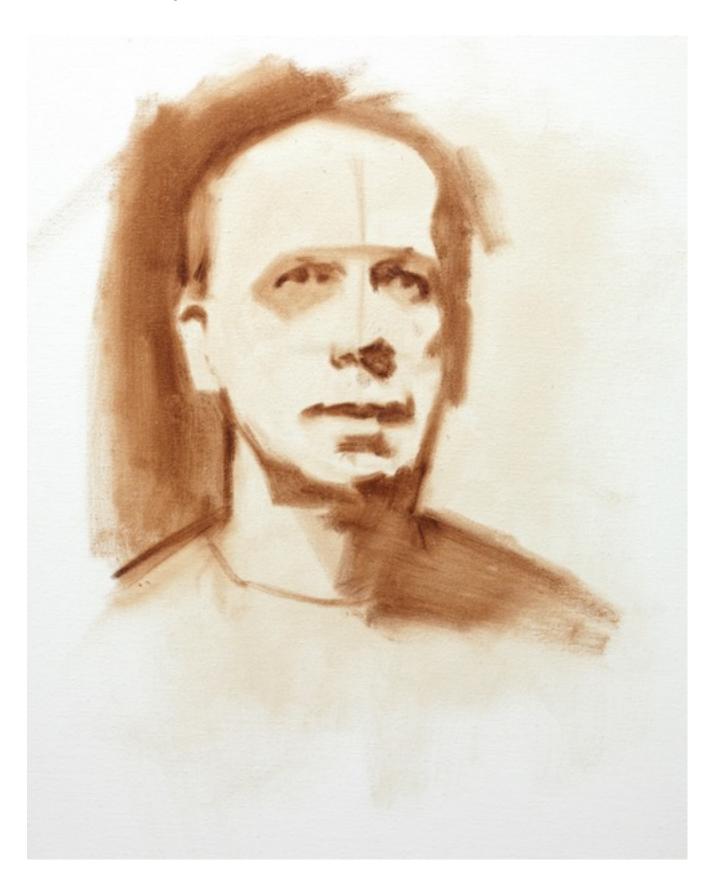
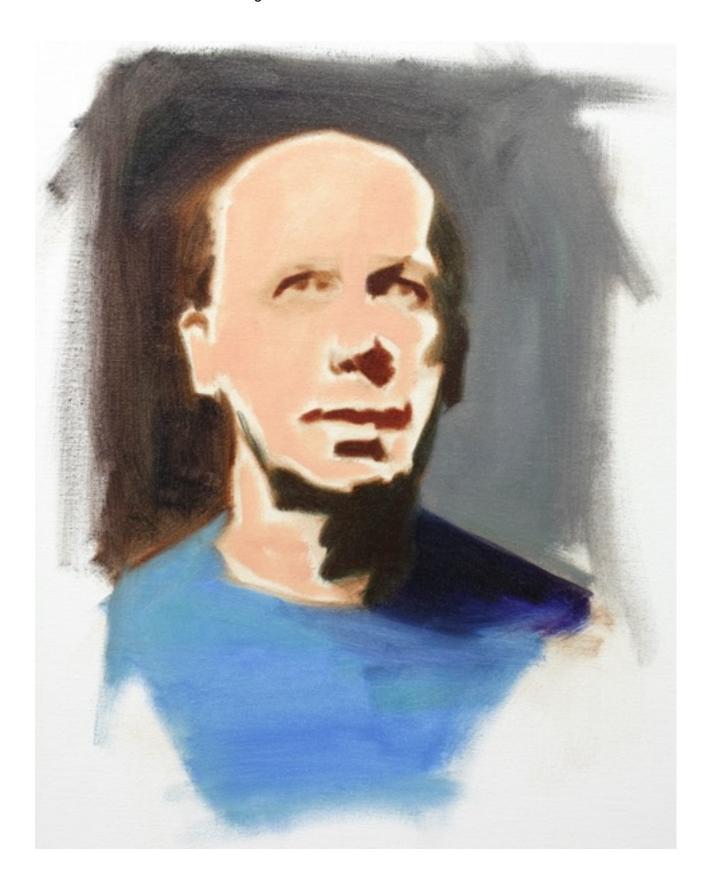
Alla Prima Portrait Stages

1. Wash Drawing = Burnt Umber.

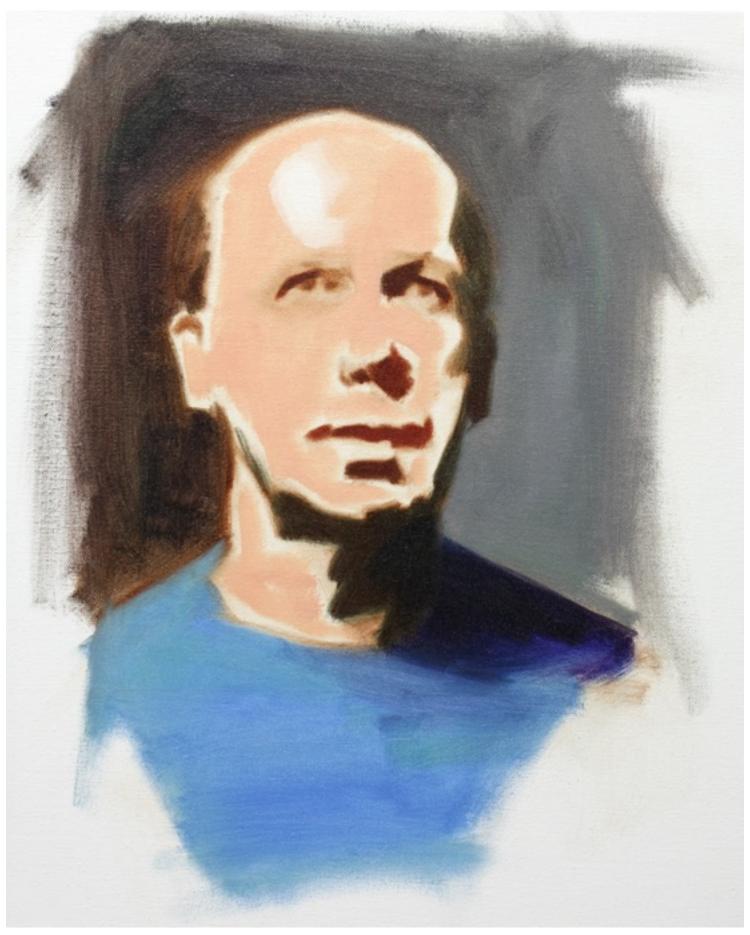


2. Grouping Big Areas of Colour.

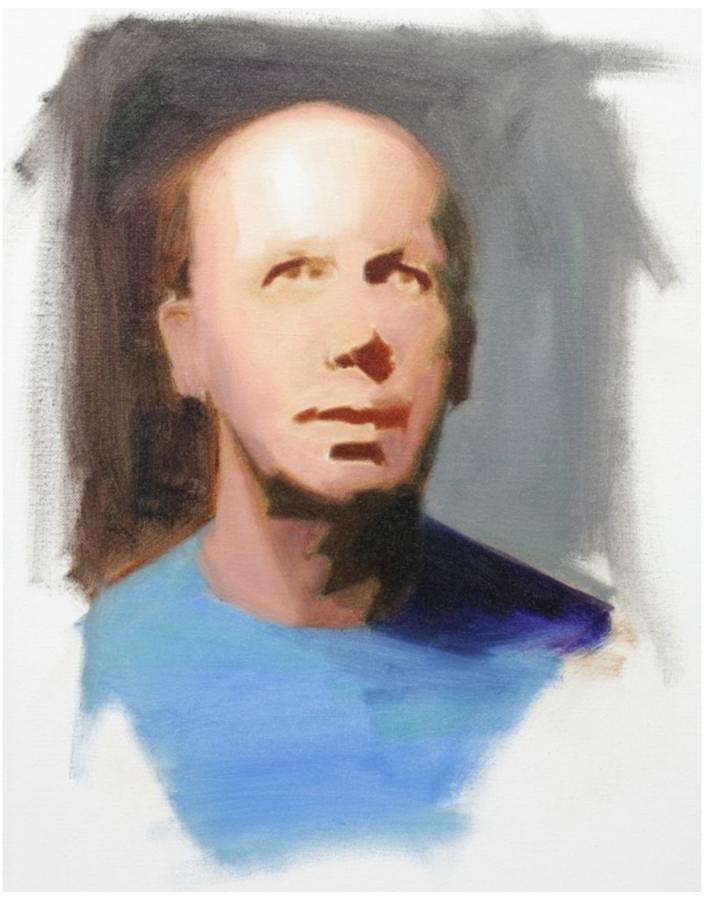
Face = Red Oxide Michael Harding



3. Lightest Light Darkest Dark



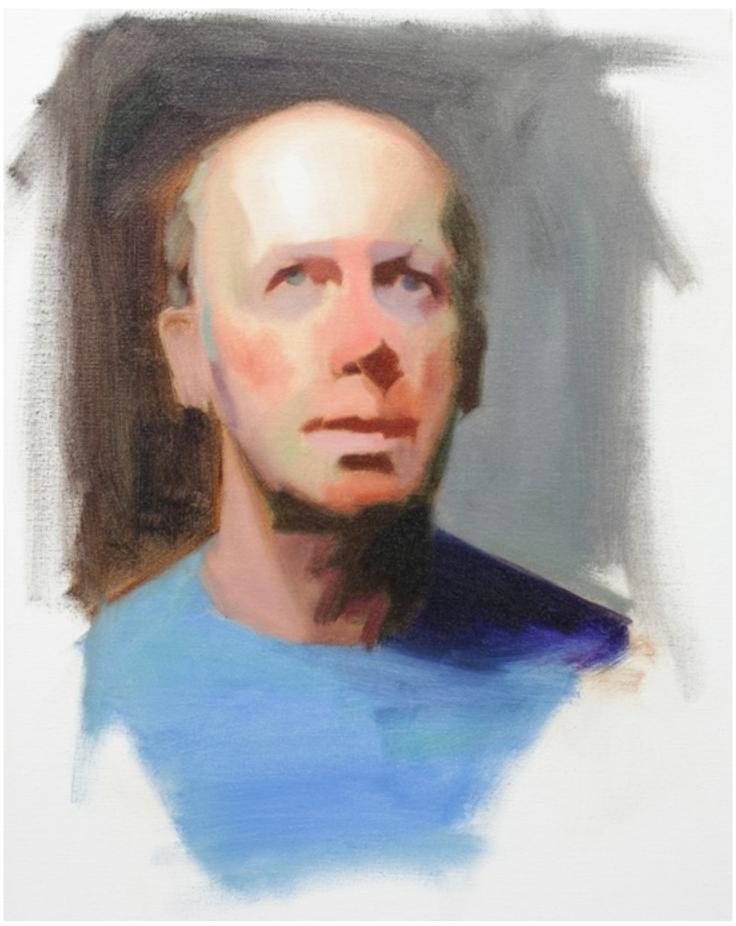
4. Fall of Light - Big Form Modeling



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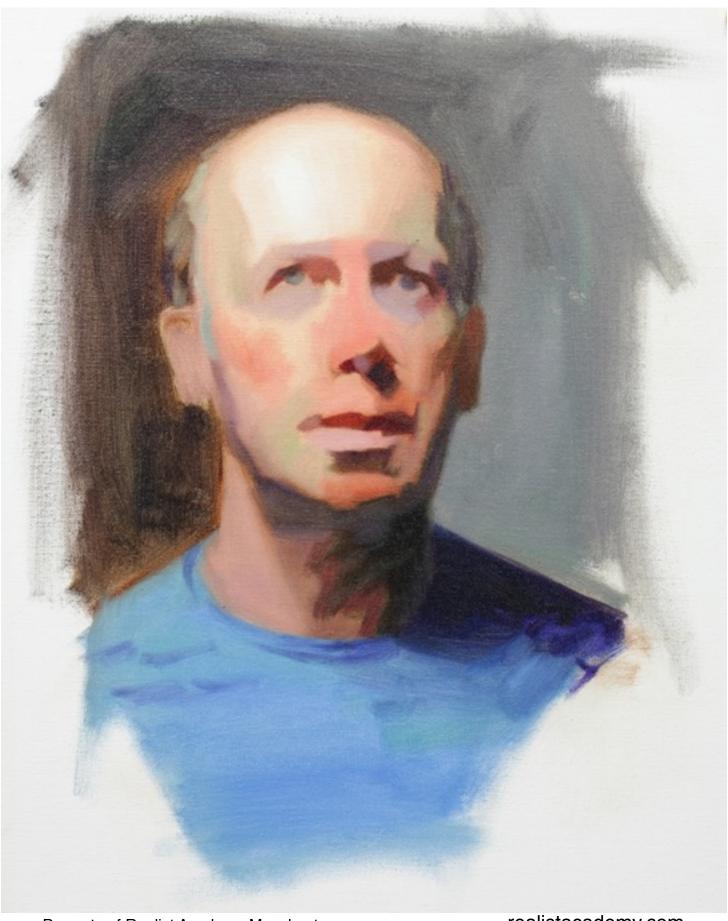
5. Grouping Areas of Colour in the Lights.



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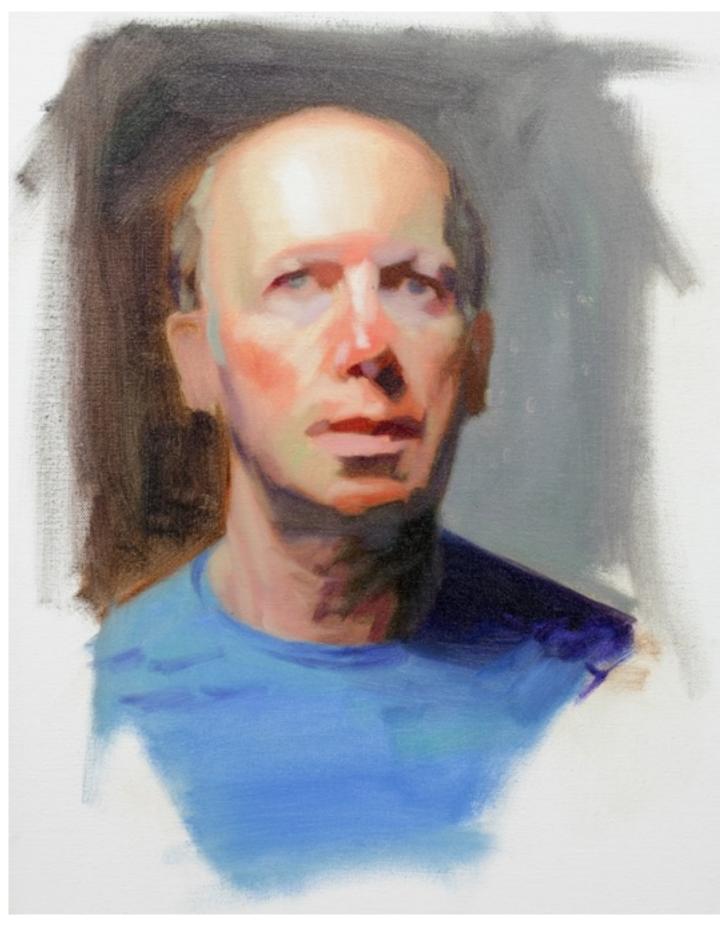
6. Grouping areas of Colour in the Darks



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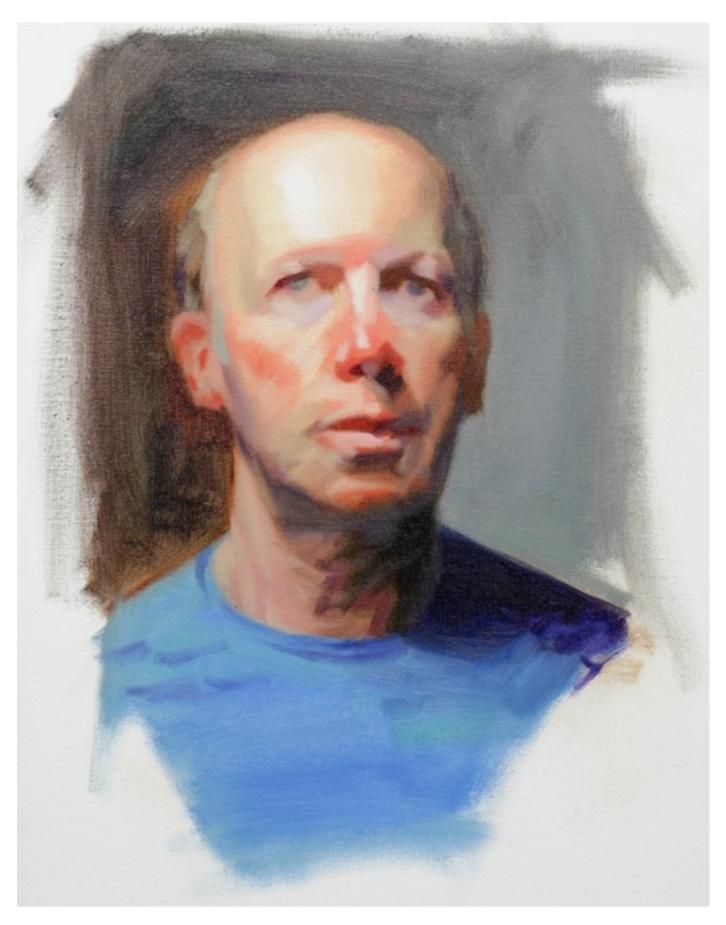
7. Hierarchy of Highlights



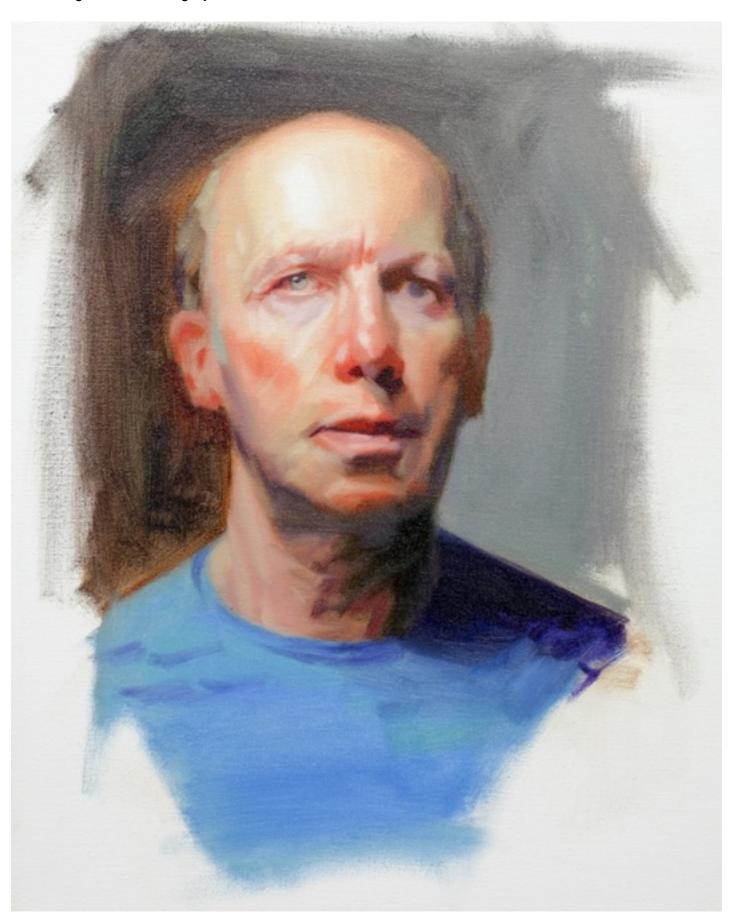
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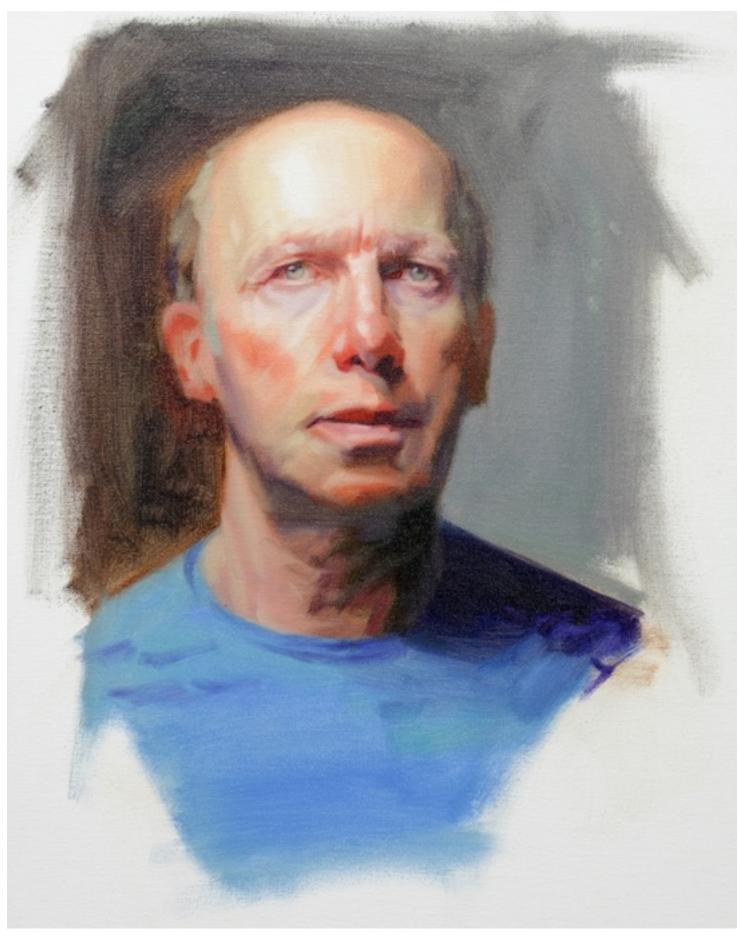
8. Hierarchy of Dark Halftones.



9. Finishing Each Piece. Starting with the leading Eye.



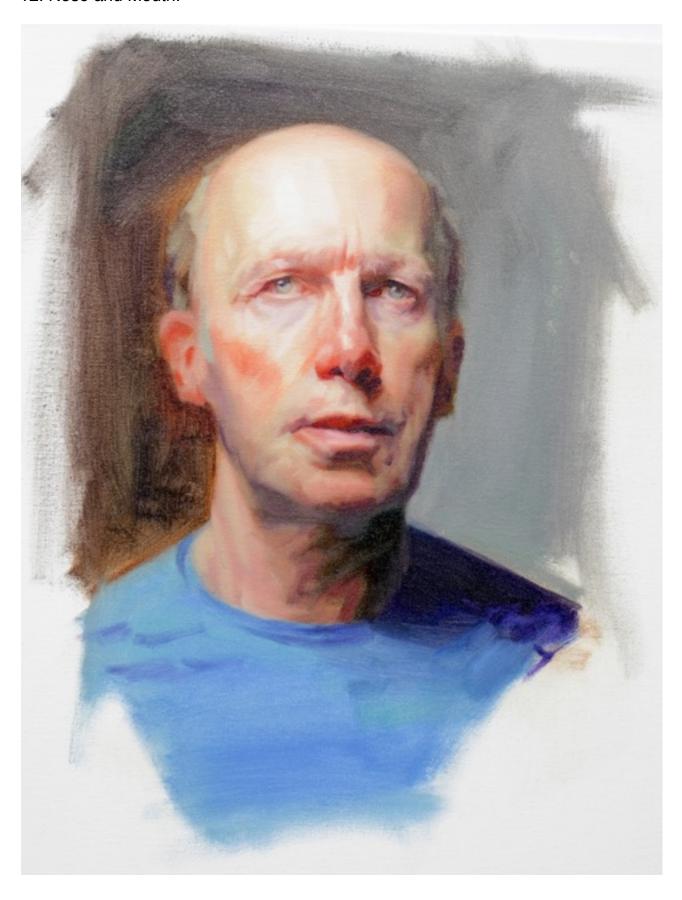
10. Finish Other Eye.



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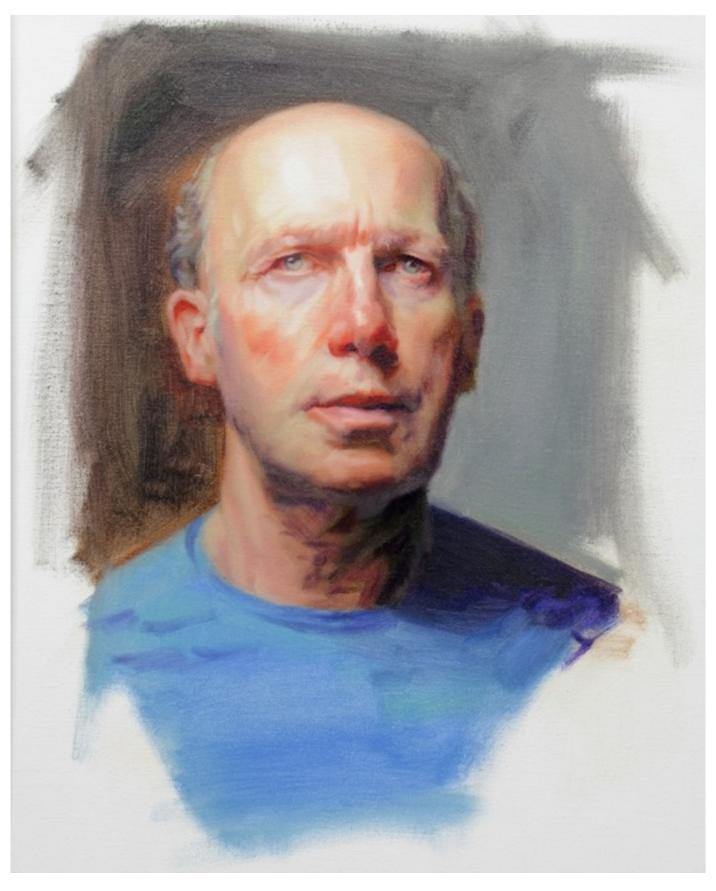
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12. Nose and Mouth.



13. Rest of Face.

Pay close attention to soft and sharp edges of shadow shapes. Finish shadows underplay the contrast between the Core Shadow and Reflected Light Soft focus towards the back of the head.



Original Referance

